

OS	iPhone OS 4.0	Windows Phone 7	Android 2.1	Windows Mobile 6.5	Blackberry v5.0
	OS X	Windows CE 6/7	Linux 2.6	Windows CE 5.2	
<b>Customization (looks and functionality)</b>	- wallpaper - icon placements - folders	- icon/tiles placements - creation of additional tiles (links, contacts and app specific)	- wallpaper - icon/widget placements - creation of additional shortcuts and widgets (links, contacts and app specific or standalone widgets) - folders - full home screen replacements	- wallpaper - creation of additional shortcuts and widgets (links, contacts and app specific or standalone widgets)	- wallpaper - icon placement - folders
<b>User interface</b>	- apps grid is homescreen, no uniformity in softkey placement (e.g. 'back' and menu), some long-press menus - very smooth scrolling - finger friendly - transitions - SDK includes modern UI elements	- apps list, softkeys and back hardware button, some long-press menus - smooth scrolling - finger friendly - transitions - SDK includes modern UI elements	- app drawer, hardware buttons (menu and back), long-press menus - smooth scrolling - finger friendly - transitions - SDK includes modern UI elements	- Windows Style w/ start menu - transitions - SDK includes modern UI elements	- apps list, softkeys and back hardware button - smooth scrolling - finger friendly - transitions - SDK includes modern UI elements
<b>Application alternatives and defaults</b>	- alternatives not allowed	- alternatives allowed - changing defaults not allowed	- easily customizable in settings - default application dialogue - everything can be replaced (home screen, browser, dialpad, - contacts and inbox apps and so on)	- Can be customized but takes some knowledge and hacking	- alternatives allowed - changing defaults not allowed
<b>Information aggregation</b>	-	tiles			
<b>Notifications handling</b>	- intrusive - no management	- non-intrusive - no management			
<b>Contacts management</b>	phone and Exchange/MobileMe only	phone, Exchange and aggregation from Windows Live, which can be linked to social networks that partner with Microsoft	Gmail, Exchange, Google Sync and social networks	Phone, Exchange and aggregation from Windows Live, which can be linked to social networks that partner with Microsoft	Phone, Exchange, Google Sync.
<b>Push email</b>	Multiple Exchange servers, MobileMe	multiple Exchange servers	multiple Exchange servers, gmail	one exchange account multiple POP/IMAP	One Exchange account, Multiple POP/IMAP
<b>Navigation</b>	Paid: Navigon, TomTom, iGO, Ndrive, CoPilot	none (Marketplace not launched)	All major GPS, google maps nav included	GPS apps none default	Blackberry Maps and other major GPS apps
<b>Web Browsing</b>	Safari (Webkit)	Internet Explorer (Trident, IE7/8)	Browser. Many available in market	IE and others available for download	Blackberry Browser - behind the rest
<b>Flash</b>	no	not initially	Flash-lite, Full 10.1 support in 2.2 or hacked 2.1	Flash-lite no full Flash support	No
<b>Multitouch</b>	yes	yes	yes	no	no
<b>Cut/Copy/Paste</b>	yes, most places	no	yes, most places	yes	Yes
<b>Global search</b>	yes	yes	yes	yes	yes
<b>Sensor APIs</b>	all	all	all	all	all
<b>Speech recognition</b>	yes, voice commands	yes (no details on implementation yet)	yes, voice commands	yes, voice commands	Yes, Voice commands
<b>File system access</b>	no	no	no	no	no
<b>Media and file synchronization</b>	iTunes	Zune desktop software, WiFi Sync, Activesync	All, need software	Activesync	Blackberry Desktop Manager
<b>Codec support</b>	files must be converted through iTunes	MP3, AAC, WMA, ASF, AMR, Wave, WMV, MPEG-4, DivX, H.263, H.264	MP3, AAC, WMA, ASF, AMR, Wave, WMV, MPEG-4, DivX, H.263, H.264	MP3, AAC, WMA, ASF, AMR, Wave, WMV, MPEG-4, DivX, H.263, H.264	DivX, MPEG-4, H.263, WMV, no uncompressed WAV
<b>Multitasking</b>	- limited (apps freeze after timeout, background services and push notifications available) - visual app switching	- limited (apps freeze immediately, push notifications, background services so far not available) - no visual app switching	Yes fully supported	Yes fully supported	Yes

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<b>Application market</b>	<ul style="list-style-type: none"> <li>&gt; 160,000 applications</li> <li>- no duplication of built-in functionality allowed</li> <li>- no alternative programming languages</li> <li>- censorship (seemingly personal and obscure reasons)</li> </ul>	<ul style="list-style-type: none"> <li>&lt; 10 applications</li> <li>- censorship (less severe than Apple's)</li> </ul>	50000+ growing daily	None	About 2000 apps
<b>Side-loading of applications</b>	no	no	yes	yes	Some
<b>Hardware options</b>	<ul style="list-style-type: none"> <li>- Apple iPhone only</li> <li>- storage capacity and colour options</li> <li>- no SD card slot</li> <li>- updated hardware once a year</li> </ul>	<ul style="list-style-type: none"> <li>- strict requirements (processor, RAM, display, storage...)</li> <li>- SD card slot not user accessible</li> <li>- devices with side-sliding hardware keyboards or touchscreen only</li> </ul>	Very open runs on almost everything	Runs on almost everything, Can not be run on a non-WM device	